

SECTION 7 – FOOTBALL

Supervising Athletic Director: Dave Pettit, Union Grove

Equipment: WIAA rules will be followed regarding the official conference football.

Officials: Varsity officials assigned by conference commissioner.

Media/Results: Each coach must forward their stats to Adam Brechtel at Waterford. The host school is responsible with forwarding the game score to Associated Press. Also, both coaches will post their perspectives scores on their schools' website.

Conference Schedule: The Conference schedule will consist of a round robin. The best won and loss record in all conference games will determine the Conference Champion.
Starting time for varsity games is 7:00 p.m.

The procedure for the start of varsity games:

- a. No locker room facilities for visiting teams will be available prior to 5:30 p.m.
- b. The field clock is the official timing device for the game warm-up period, half-time intermission and the game.
- c. Before the game, teams may be restricted from the 20-yard line to the end zone with 10 minutes left on the official clock to allow the band, cheerleaders, and/or pom/dance to take the field.

Field agenda:

- a. 6:35 p.m. Coin toss and set field clock at 20 minutes
- b. 6:40 p.m. Officials inspect field and field clock turned on
- c. 6:55 p.m. Introduction of teams*
- d. 6:58 p.m. National Anthem – teams are to be on the field
- e. 7:00 p.m. Kick-off

*At the discretion of the host school c & d switch spots

Half-time intermission will be 15 minutes, plus a 3-minute warm-up period. Officials will notify teams when they are to report to the field for the second half. If schools need an extended halftime, the home team will notify the opposing team and officiating crew chief of the additional 5 minutes at halftime.

SLC schools may videotape or scout each opponent as many times as an individual school determines is necessary, including scrimmages. The exchanging of the videotapes will be one week prior to game date.

Junior Varsity (JV) games will be scheduled for the day prior to the varsity game for that week. The game will be played at the site opposite the varsity game. Junior Varsity (JV) team games will start at 6:15 p.m. unless other arrangements are made between the Athletic Directors of the two schools involved.

Freshman games will be played at 4:30 p.m. unless other arrangements are made by the Athletic Directors of the schools involved. The game will be played at the site opposite the varsity game. No overtime periods in freshmen football.

Quarters for freshman games will be nine (9) minutes. Halftime will be ten (10) minutes total. Quarters for Junior Varsity (JV) games will be ten (10) minutes. Halftime will be ten (10) minutes total. Juniors playing on the Junior Varsity (JV) shall be allowed to play on the varsity. However, they cannot be starters on the varsity offensive or defensive team.

The home team will wear dark jerseys and the visiting team will wear light jerseys.

The official timer will check with the game officials prior to the game to go over timing procedures and signals.

W.I.A.A. rules and regulations will be followed.

Conference Football tie breaking procedures for W.I. A.A. playoff seeding.

Two way tie

Head-to-Head competition

Three-way Tie

- a. The team is designated as conference champion whose conference opponents they have beaten have had the highest overall conference winning percentage.
- b. If the outcome of a. reduces the three-way tie to two teams, then revert to Head-to-Head competition.
- c. When three teams tie, the team which allows the lowest points in the 1st half will be designated as conference champion (NOTE: If two of the three teams tie in least points allowed in the 1st half, then Head-to-Head competition will designate the conference champion).
- d. Next, the lowest points allowed in games between the three teams tied will designate the conference champion. (NOTE: If two of the three teams tie in least points allowed in a game, then Head-to-Head competition will designate the conference champion).
- e. Finally, if there is still a three-way tie, the Conference Commissioner will break the tie with a coin flip. The odd coin will designate the conference champion for W.I.A.A. playoff seeding.
- f. If in the event that a team has a conference forfeited game on it's record, that game along with the games involving the other schools will not count towards determination of a conference champion in the above situations when breaking ties amongst 3 or more schools.

Conference Champion – Trophy

All-Conference Selection: All conference awards 1st team – Individual Plaques (12) Offense = 1 quarterback, 2 running backs, 2 receivers, 5 linemen, 1 tight end and 1 utility (11) Defense = 4 defensive linemen, 4 linebackers, and 3 defensive backs. (1) Kicker (1) Punter (1). All conference awards 2nd team – Individual Certificates (12) Offense = 1 quarterback, 2 running

backs, 2 receivers, 5 linemen, 1 tight end and 1 utility (11) Defense = 4 defensive linemen, 4 linebackers, and 3 defensive backs. (1) Kicker & (1) Punter Honorable Mention – One (1) athlete per school Athlete of the Year – Inscribed on their Plaque

Football-Defense

All nominees are to be made before the voting starts.

Note: A player must receive two or more votes from an opposing coach to be considered for 1st or 2nd Team All-Conference selection.

1. Identify the number of athletes for first and second team. Example: 4 defensive linemen for first team plus 4 defensive linemen for second team.
2. Vote for eight defensive linemen by awarding 8 points for the top athlete to 1 point for the last pick. You may not vote for your own player.
3. The top 4 point totals are first team and the next 4 are second team.
4. The voting for All-Conference will follow after sharing statistics and coaches comments.
5. The breakdown is the following:
 - Defensive Linemen-4 first team plus 4 second team
 - Linebackers-4 first team plus 4 second team
 - Defensive Backs-3 first team plus 3 second team
 - Punter-1 first team plus 1 second team
6. Athlete of the Year format from the Conference Constitution page 10, Article XIV - Awards (B). “From the 1st Team All-Conference nominations are then presented for Athlete of the Year. A single vote by each coach will determine the Athlete of the Year. Coaches may vote for their own players. Recommended criteria for Athlete of the Year nomination include athletic performance (honors, statistics, contributions to team’s success), academic achievements and character (sportsmanship, leadership, conduct). Athlete of Year is a separate ballot in all-sports-voted on after all other selections have been completed.”
7. Honorable Mention

Any athlete who receives two or more votes from opposing coaches receives Honorable Mention. If no athlete were honorable mention from a school, the coach may choose one.

Football-Offense

All nominees are to be made before the voting starts.

Note: A player must receive two or more votes from an opposing coach to be considered for 1st or 2nd Team All-Conference selection.

1. Identify the number of athletes for first and second team. Example: 1 quarterback for first team plus one quarterback for second team.
2. Vote for two quarterbacks. The top athlete receiving the most total points is first team and the athlete receiving the second most points is second team. Coaches may not vote for your own player.
3. The voting for All-Conference will follow after sharing statistics and coaches comments.
4. The breakdown is the following.
 - Quarterbacks-1 first team plus 1 second team
 - Running Backs-2 first team plus 2 second team
 - Receivers-2 first team plus 2 second team
 - Linemen-5 first team plus 5 second team
 - Tight Ends-1 first team plus 1 second team
 - Kicker-1 first team plus 1 second team
 - *Utility – 1 first team plus 1 second team

****Utility/Specialist Player (def.) ~ This position is based on players playing multiple offensive and special teams return positions. A player who has made a significant impact of his team's regular season in 2 or more offensive positions & or return specialist (but may not have the stats in either position to move on to All-Region/State).***

Examples of who would qualify:

- *Player who plays slot, halfback, and/or wide-out*
- *Player who spent half the year at one offensive skill position and half the year at a different offensive position*
- *Player who lines up in multiple offensive spots*
- *Player who lines up at one offensive position and also has significant impact/stats as a punt and/or kick returner*

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